



Doughnut Economy. Kate Raworth

Betterworld is a non-profit game designed to teach children about the Doughnut Economy (sustainability) in an engaging and fun way. The choices they make in the game involve balancing people, the economy and the environment





HELPTIE GITY COULD INPROVETTE BALANCE

AVALABLE IN APP STORE AND GOGLESTORE BY JANUARY 2025.

Target group: +9 year www.betterworld.earth